

# Assassin's Creed: The Complete Visual History

Matthew Miller

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**Matthew Miller : Assassin's Creed: The Complete Visual History** before purchasing it in order to gage whether or not it would be worth my time, and all praised Assassin's Creed: The Complete Visual History:

6 of 6 people found the following review helpful. An absolute treasure!By A CustomerWhat an amazingly beautiful book! I only just received it and haven't even looked through the entire tomb, yet, but I am already incredibly happy I ordered it. The artwork is printed in excellent quality, with many pieces covering entire pages (which is quite large, considering the size of the book). Colors come to life. The informative text is written in an intelligent style, covering many interesting aspects of the Assassin's Creed timeline.The book is so engrossing, I didn't even do my regular routine of leafing through and reading later. I went straight to diving head-first into each page.Binding and paper are of high quality and feel nicely heavy in hand.A treasure for every Assassins fan!3 of 3 people found the following

review helpful. Great art and history (real and in-game). Surprisingly high print binding quality. By Christopher David Nelson First off, this is a good quality book. Solid hardcover, thick glossy pages, binding looks like it could stand up to leaving the book wide open w/o splitting (though I haven't tested that). Should stand up to years of normal use without much wear and tear. They probably could have gotten away with much cheaper materials, but they didn't, and I appreciate that. Because of the quality of the prints, the artwork looks great. Lots of detailed full-page images. Also really enjoyed the depth insight the text adds. Mr. Miller appears to have done his homework and then some. Of course, you'd expect he'd know the games well. I believe he's been writing about games professionally for over a decade now, and was the reviewer for many of the Assassin's Creed games. In any case it's great reading both the fictional history of the game series and the real world history they draw from in the same text. Need a TL;DR? I assume you like the games, otherwise I doubt you'd be here. In that case, you'll enjoy what this book has to offer, and I'm pretty sure you'll feel that the quality and content are worth what you pay for it. 1 of 1 people found the following review helpful. The book is great, the artwork is stunning By Just Another Customer The book is great, the artwork is stunning! Highly recommended for artists, art enthusiasts, and Assassin's Creed fans! (My book cover arrived partly soaked, though, so the outside cover looks pretty bad, but the book itself was undamaged. I got a partial refund from .)

Assassins Creed is one of the biggest entertainment properties in the world. A sweeping and visually rich narrative covering the Crusades in medieval Jerusalem, the pirate-infested oceans of the Caribbean, the height of the French Revolution, and more, Assassins Creed immerses fans in the most dramatic periods in human history and brings to life some of its most intriguing and influential characters. This comprehensive book explores the history and legacy of Assassins Creed, its rich mythology, and the vivid artwork of the entire franchise, including works created for the graphic novels and downloadable content. With never-before-seen concept and character art, Assassins Creed: The Complete Visual History reveals the creative process behind the immersive historical settings as well as the development of such iconic characters as Altair, Ezio, Connor, and Arno, to name a few, chronicling how the franchise has evolved over the years while retaining its bold, signature look. Written by gaming journalist Matthew Miller and featuring commentary from key Ubisoft developers and artists, this comprehensive visual history offers unparalleled insight into one of the industry's most acclaimed franchises. The ultimate word on the blockbuster gaming phenomenon, Assassins Creed: The Complete Visual History is a must read for fans of the franchise and those interested in discovering the astounding artistry behind the creation of a major contemporary video game series.

About the Author Matthew Miller is a writer and editor for Game Informer magazine and website, where he has covered games since 2004. He lives just outside of Minneapolis, MN, with his wife and two exuberant dogs.