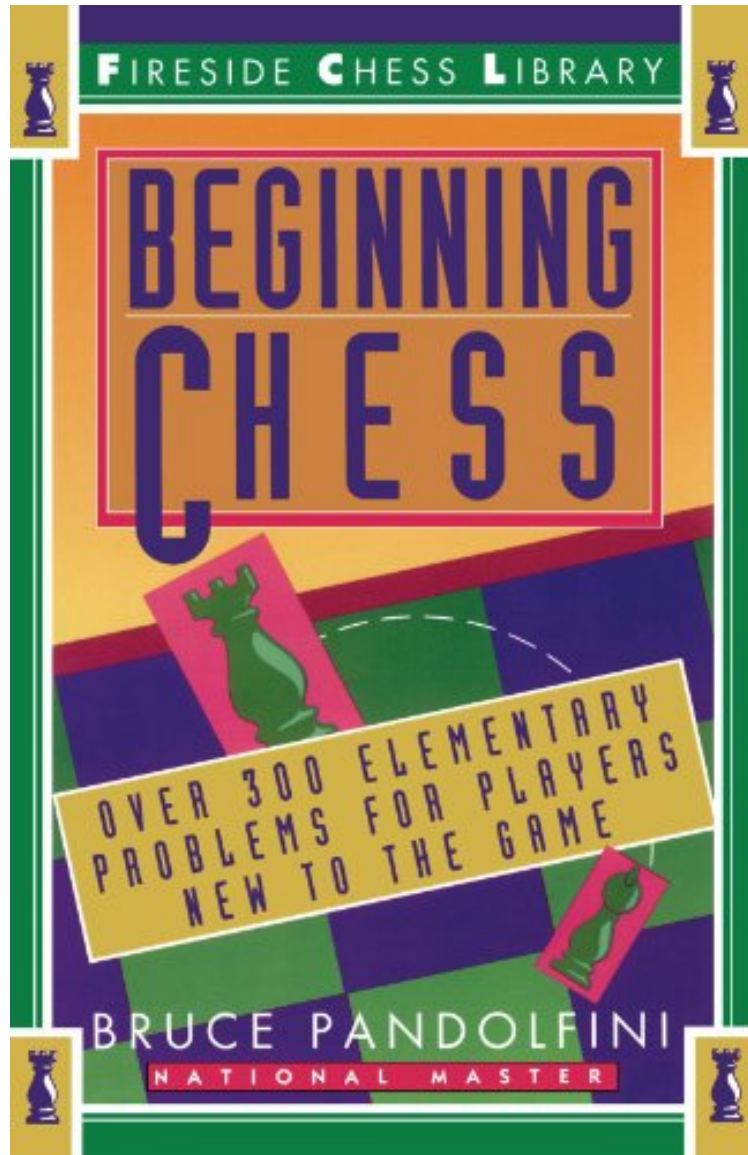


(Pdf free) Beginning Chess: Over 300 Elementary Problems for Players New to the Game

Beginning Chess: Over 300 Elementary Problems for Players New to the Game

Bruce Pandolfini

*ePub | *DOC | audiobook | ebooks | Download PDF*



DOWNLOAD



READ ONLINE

#105574 in Books Touchstone 1993-08-23 1993-08-23 Original language: English PDF # 1 8.44 x 1.00 x 5.501, .71 #File Name: 0671795015272 pages | File size: 16.Mb

Bruce Pandolfini : Beginning Chess: Over 300 Elementary Problems for Players New to the Game before purchasing it in order to gage whether or not it would be worth my time, and all praised Beginning Chess: Over 300 Elementary Problems for Players New to the Game:

11 of 11 people found the following review helpful. Be Honest...By Tom M.This book contains 300 simple tactical

puzzles. The solution to each puzzle is only one move long. For the great majority of these puzzles (297 out of the 300) there is only one correct idea, which is given in a separate solution section. Solutions are accompanied by the name of the tactic used as well as a short verbal explanation of the situation. Not only do the puzzles involve single move tactics, there are fewer than ten pieces on the board in each position. This should help those new to the game see the main idea and not "miss the forest for the trees". Problems are not grouped thematically. The 300 problems are divided into thirty tests, with each test containing ten problems. Many themes are represented in each test. Some recurring ideas include pins, piling up on pinned pieces, forks, skewers, checkmates, discovered attacks, and en prise captures. Many players might feel the positions given in this book are too easy, especially since en prise captures are included. The problems may be easy, but practicing these simple motifs builds "chess vision". Also, novice players often miss these moves in games. The tactics in this book are things players need to spot without thinking. The only way to get to this stage is practice. Look at some of your recent games and be honest with yourself. Did you lose any of these games because you hung a piece? Did you lose an exchange to a pin or a knight fork? Did you opponent blunder, only to escape punishment because you couldn't spot the chance to win material? If your answer was yes to any of these, seriously consider purchasing this book. More importantly, thoughtfully work through all the problems at least three times.

1 of 1 people found the following review helpful. All of them were awesome except for maybe two

By ZAll of them were awesome except for maybe two. I forget the first one that I had an issue with, but I played it out and I like my answer better than the books. Also, I didn't like the last puzzle, but otherwise it was a super fun 298 puzzles and quite insightful.

1 of 1 people found the following review helpful. An excellent book for for beginners who want to practice what they have learnt

By Marcelo Battigane This is a book that is not for those who don't know anything about chess, and want to learn, although it is a collection of problems for beginners.

Now even beginners can reap the rewards of Pandolfini's acclaimed teaching system. Over 300 problems, tailored to beginning players, encompass everything a player needs to learn, from the basic rules and vocabulary to the moves of various chessmen to sophisticated strategies. 300 line drawings.

About the Author Bruce Pandolfini, a National Master in U.S. chess competition, is the creator of the highly acclaimed Fireside Chess Library. He is a renowned instructor, a consultant on chess for the media, and a frequent commentator on the Radio.