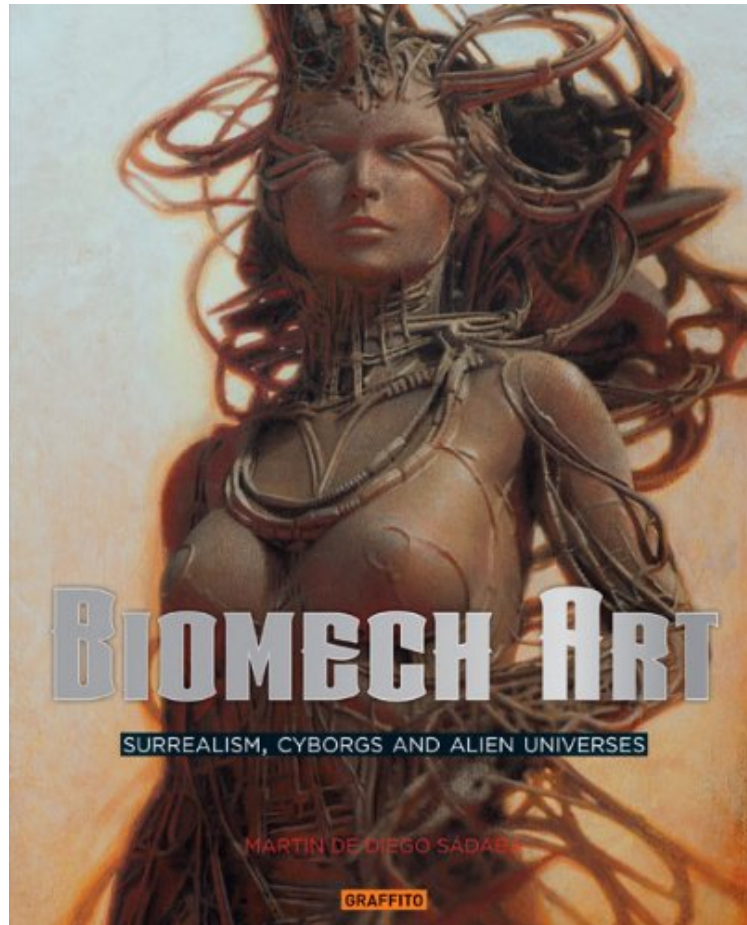


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Biomech Art: Surrealism, Cyborgs and Alien Universes

Martin de Diego Sadaba

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Martin de Diego Sadaba : Biomech Art: Surrealism, Cyborgs and Alien Universes before purchasing it in order to gauge whether or not it would be worth my time, and all praised Biomech Art: Surrealism, Cyborgs and Alien Universes:

9 of 9 people found the following review helpful. Lots of disturbingly good and good disturbing stuff to see By Parka[[VIDEOID:mo10Z1BJRQTTR31]] Biomech Art is an impressive collection of artworks whose theme is a mixture of surrealism, cyberpunk, alien landscapes and dystopia worlds. It's quite a thick hardcover book at 256 pages. Author Martin de Diego Sadaba has curated the works of 28 artists from USA, Europe and Japan for the book. Just look at the cover and you can see that wires are going into the eyes of the character, and her arm actually morphs into wires below the elbow. That's just a teaser for what's inside the book. Some other examples include the Pascal Blanche' 3D art with psychedelic colours, Christopher Conte's steampunk creations, many paintings involving alien-like warped beings, Peter Gric has some wonderful pieces of human-like characters fused into the environment, a few H. R. Giger inspired pieces, scenes from the underworld, transhuman creations, oh and a floating head fused with teddy bears by

the skin, and more. Many pieces are quite difficult to describe even. Great book for those into the dark arts. There are lots of disturbingly good and good disturbing stuff to see. The artists featured are Albino-Z Pascal Blanche Riyahd Cassiem Christophe Conte Jase Daniels Martin de Diego Bernard Dumaine Alexander Fedosov David Frantz Peter Gric Naoto Hattori Tomasz Alen Kopera Simon Lejeune Fabio Listriani Ramon Llansola Paul McCarroll Dusan Markovic Shingo Matsunuma Kamal Mishmish Daniel Arnold Mist Kazuhiko Nakamura Noistrom Piotr Ruskowski Ken Sarafin Seeming (Seeming Watcher) Tomasz Strzalkowski Sugar Flesh (Liran Szeiman and Martin de Diego) Yang Xueguo (There are more pictures of the book on my blog. Just visit my profile for the link.) 1 of 1 people found the following review helpful. Great collection of Giger inspired artwork. By law1349 I bought this book to get some inspiration for a sculpture I'm working on and it did the trick. I'm not much of a Giger fan, either. There's enough variety in this book to keep it interesting. I would estimate that 80 percent of the book is digital. The title is spot on as the book is full of half man, half machine creations from artists of all styles. Compilation books aren't usually my thing, but this is one of the best I've come across. If you're a hardcore sci-fi or even horror fan you should pick this up. 0 of 0 people found the following review helpful. If you like HR Giger and Beksinski you'll love this! A real discovery. By Bull Frog This is a stunning beautifully-printed and very chunky volume of some amazing world-class artists, including Peter Gric, Tomasz Strzalkowski and (for me) two brilliant new discoveries - Shingo Matsunuma and Pascal Blanche. If you're into the work of H.R. Giger and Beksinski, you'll love this - it's the next generation. I've only had it a few weeks, but I keep going back to it for inspiration - the work is so original and has an incredible inner, mood-shifting energy. I have loads of art books in all genres. This really is one of my favourites. Stunning.

H. R. Giger created the world of the 1980 Alien movie without the benefit of a Mac and is still a major inspiration for today's obsessive digital artists. Now a collection of artists working in surrealist biomechanical graphics in art, computer games, and movies with far more powerful tools at their disposal to create their own alien art are pushing the boundaries of the visual the new Gigers. This book features more than 50 top artists from around the world working in the genre where the boundaries between computer games and movies increasingly blur.

About the Author Martin de Diego Sdaba is a Spanish painter, illustrator, and graphic designer. He is co-founder of the Hysterical Minds art collective, co-founder of the Sugarflesh project, and a member of international art collective Slashthree. He has exhibited widely, including at the Exquisite Corpses show in Amsterdam, London, Bologna (Italy), and Bilbao (Spain). His first U. S. exhibition will be held in 2013.