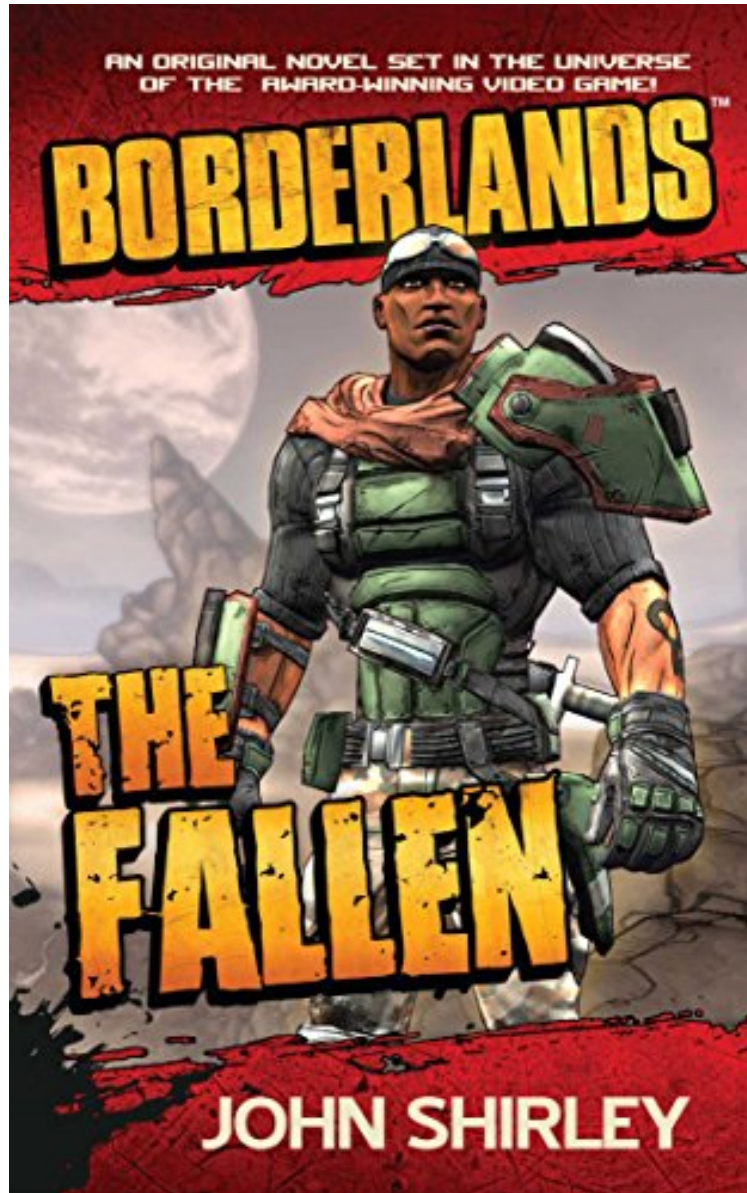


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Borderlands: The Fallen

John Shirley

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#579561 in Books John Shirley 2011-11-22 2011-11-22 Original language: English PDF # 1 8.25 x 1.10 x 5.311, .60 #File Name: 1439198470352 pages Borderlands The Fallen | File size: 33.Mb

John Shirley : Borderlands: The Fallen before purchasing it in order to gage whether or not it would be worth my time, and all praised Borderlands: The Fallen:

0 of 0 people found the following review helpful. Definitely worth reading. By Moses Malone I honestly thought this was really good. I'm a HUGE fan of the video games, and this book definitely didn't disappoint. The landscapes and the characters were spot-on. I'm giving it 4 stars because the beginning was really slow, and I wasn't sure if I was

going to like it, but I'm glad I pushed on because it was well worth the read. I've already purchased the second in the series, and I'm excited to see where the story goes. Shirley is very good at painting a picture and immersing you in the world he's describing. I'd recommend it to anyone who's played the games.0 of 0 people found the following review helpful. Good story for a videogame adaptationBy CustomerBorderlands: the Fallen was a well thought out story about a family that gets marooned on Pandora. They start at disparate locations, and work through three subplots to become one plot at the end. For those who have played the games, it was easy to visualize and appreciate the enemies and setting. My favorite character in the first borderlands game was Roland, so that was an added plus. I thought Marla's character was a little dubious at times, but for the most part the characters and plot were believable. Generally a good, quick read.0 of 0 people found the following review helpful. Great book for the fansBy twinkysexisorangeI was very happy to find this book as it somehow went under the radar and I accidentally found it looking for the borderlands 2013 figures. So far I'm a little more than halfway through it. It starts out slow but picks up fast after the first two chapters. It was cleverly written(as far as I am), following three different story arc. You begin one arc and don't want to leave it then the next, then you want to go back to that one and so forth. Its a very great book and adds a decent bit of depth to the Borderlands universe, but old time favorites do return, psychos, midgets, skags, and of course Roldand. I would like to see this turned into a series and do the other three main characters of the first Borderlands.

WHAT KIND OF MAN MAKES A LIVING IN HELL? His names Roland. Soldier class, a former mercenary, hes on a full-time mission to scrape a living out of the most dangerous planet in the galaxy. Is he qualified? Hes well armed, hes ruthless, and hes tougher than skag hide. And, oh yeahhes strapped with some of the most exotic weaponry this side of the Vault, not to mention possessing fists like chunks of steel. Zac Finn and his wife and young son had better get on the right side of Roland, because a stopover in orbit has turned into a nightmarish fall to the unforgiving landscape of the Borderlands. Zac hopes to find a strange new alien treasure in the Borderlands to turn his down-spiraling life around. But his wife, Marla, and his son, Cal, just want to survive, and reunite, because catastrophe has left them separated by hundreds of klicks. Their chances arent good . . . and Roland is all that stands between them and the planets kill-crazed Psychos and murderous banditsnot to mention the grotesque primals, giant wrym squids, insane tunnel rats, voracious skags, brutal bruisers, and ruthless mercs. . . . An original novel set in the universe of the Rated M for Mature video game created by Gearbox Software and published by 2K Games.