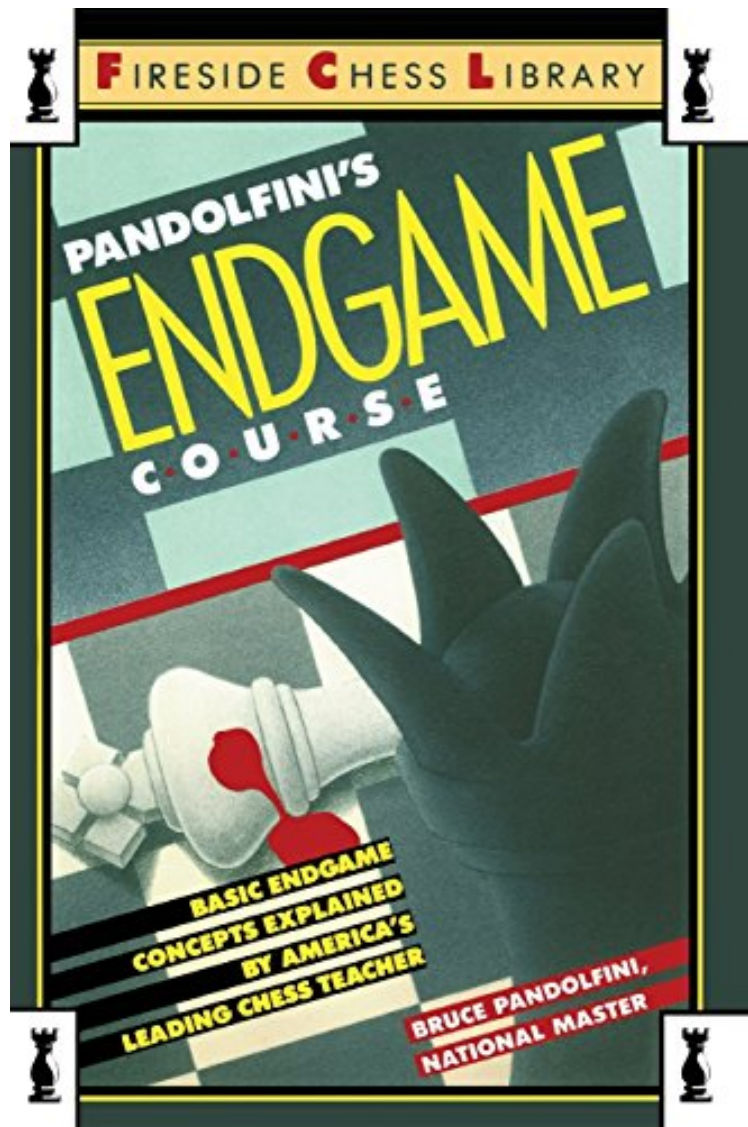


(Free) Pandolfini's Endgame Course: Basic Endgame Concepts Explained by America's Leading Chess Teacher (Fireside Chess Library)

Pandolfini's Endgame Course: Basic Endgame Concepts Explained by America's Leading Chess Teacher (Fireside Chess Library)

Bruce Pandolfini

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8.44 x 1.00 x 5.50l, .65 #File Name: 0671656880320 pages Author: Bruce Pandolfini Pages: 320
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Bruce Pandolfini : Pandolfini's Endgame Course: Basic Endgame Concepts Explained by America's Leading Chess Teacher (Fireside Chess Library) before purchasing it in order to gauge whether or not it would be worth my time, and all praised Pandolfini's Endgame Course: Basic Endgame Concepts Explained by America's Leading Chess Teacher (Fireside Chess Library):

4 of 4 people found the following review helpful. Teacher teacher
By Warren Thompson
I have several hundred chess books and there are mostly two types of authors, those trying to push their type of play to the exclusion of all other chess knowledge or those who can sell books because of their reputation as chess geniuses. The pushers will try to sell their ideas to the exclusion of everything else and in their personal play they seem sometimes to win in spite of their plan through personal genius instead of personal plan. The genius level players frequently can't get their ideas onto paper in an understandable way. They know what they are trying to say and you can get a glimpse into their world but only part way. Bruce is personally successful as a player but not at the very highest levels but unlike most he can relate his knowledge to others. Pandolfini is a teacher and should be applauded for that. His ideas come across on paper and you will be delighted when you apply the concepts that are being taught. The simpler the position the more complicated the play. This book is about the most complicated ideas for across the board play and Pandolfini brings across the concepts for play in a way that is understandable and adaptable to your playing style. In other words It is useable knowledge. I recommend this book to all.
6 of 6 people found the following review helpful. This book corrected so many misconceptions of mine.
By Mark Twain
9
When I first looked through this book, the diagrams looked so simple with so few pieces on the board. I thought it must be easy, and I quickly came up with my solutions without checking his on the same page. After spot checking 20 diagrams, I thought that maybe this book was for beginners. That's when I finally looked at his solutions. Each solution started out by pointing out a few problems and stating that if White moves the way I had planned, White loses the game. He then explains some simple principles and shows how they are needed to win that position. The positions come in groups of 3, in increasing difficulty and with added concepts building on the previous. This book seems to cover everything, from how to defeat a rook and king with a queen and king, to king and rook vs king and bishop and much more. There is no redundancy, other than that later examples build on previous ones. I had no idea there were so many important techniques in the end game, and that so many positions could definitely and easily be drawn or won with the techniques. Now when I look at endgame diagrams, I have a very good idea how to move.
0 of 0 people found the following review helpful. Sound instruction for beginning to intermediate players
By Midwestern guy
Good book for beginners. Some errors / typos, but errata compilation is available online.

Synopsis coming soon.....

From Library Journal
These two works are as unlike as books about the same game can possibly be. Both are fine choices for their respective audiences. Pandolfini's, which uses algebraic notation throughout, is aimed at the beginning or intermediate player. It consists of 239 specific endgame positions, progressing from elementary endings to some subtle minor piece and pawn situations. Almost every example illustrates a specific principle, which is usually clearly stated. Since in many chess games, the choice of strategy is determined by the player's knowledge of what constitutes a winning endgame advantage, this is a valuable source of information. By contrast, Suetin's book, which uses the universal figurine, algebraic notation, is aimed at the more advanced club player who is trying to improve to expert or master status. Such players often find the crucial step to be the transition from the "book" position to the middle game. It is this transition that Suetin addresses. Each section has an introduction in which certain basic strategic principles are given; one or more illustrative games with some detailed analysis; and several unanalyzed sample games. Both books are recommended for libraries which have or are developing a chess collection. Harold D. Shane, Baruch Coll., CUNY
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From the Back Cover
The endgame has always been a particularly instructive phase of chess play. It provides the perfect opportunity for understanding the potential power of each chess piece in every chess situation—from opening move to checkmate. Yet unfortunately, the endgame is often viewed as an inaccessible area of play by average players whose experience is usually limited to watching championship games. Now Pandolfini's Endgame Course changes all that.
About the Author
Bruce Pandolfini, a National Master in U.S. chess competition, is the creator of the highly acclaimed Fireside Chess Library. He is a renowned instructor, a consultant on chess for the media, and a frequent commentator on the Radio.