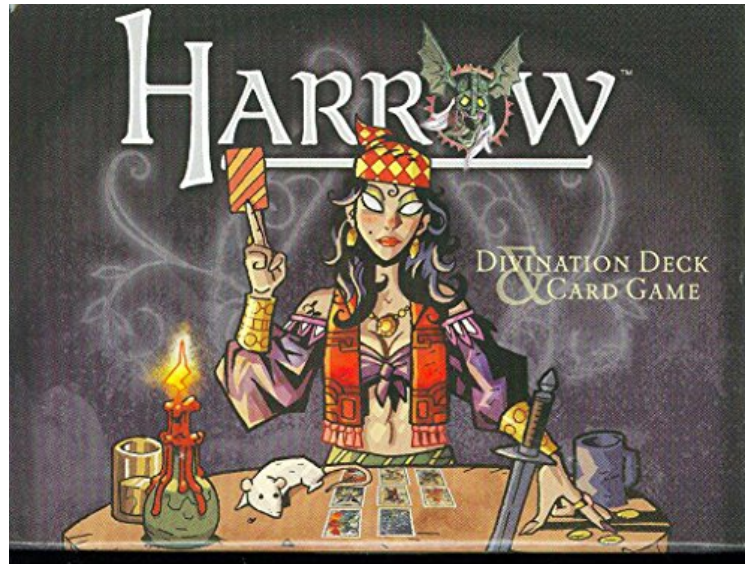


[Free download] Pathfinder Chronicles: Harrow Deck

## Pathfinder Chronicles: Harrow Deck

Paizo Staff

ePub | \*DOC | audiobook | ebooks | Download PDF



[Download](#)

[Read Online](#)

#791185 in Books Paizo PublishingModel: 9200 2008-04-01Original language:EnglishPDF # 1 5.10 x .60 x 3.60l, .32 Binding: GameDivine your future! Lose your shirt! All in one box!In the Pathfinder Chronicles campaign setting, the Harrow deck has long been a sacred tool of Varisian fortunetellers. In skilled hands, the Harrow deck can predict crop results, divine the gender of your unborn child, or give hints about your immediate future. In unskilled hands, the Harrow deck is a sacrilegious gambling game - a cutthroat diversion for ruffians in every port to lose their hard-earned fortunes. | File size: 38.Mb

**Paizo Staff : Pathfinder Chronicles: Harrow Deck** before purchasing it in order to gage whether or not it would be worth my time, and all praised Pathfinder Chronicles: Harrow Deck:

1 of 1 people found the following review helpful. Fun useful game aid for PathfinderBy WulfstanThis is a small "fortune telling" deck of cards used for the Pathfinder RPG from Paizo.I agree with many of the other reviewer here- the illustrations are fun, but not great and the packaging is useless.Now, in many cases with a game "fortune telling deck" the cards are just re-worked tarot cards. Not so here. Each card has a different and unique design.This deck can be used for other Roleplaying games, also.3 of 3 people found the following review helpful. Pretty good cardsBy Max ChristoffelWhile I picked this deck up to spice up my pathfinder campaign, I've found it to be much more than just a campaign aid. Frankly, I've fallen in love a little bit with cards since I picked this up, and I've learned a few basic card tricks to wow my players. When the cards have such a huge focus in the Curse of the Crimson throne, it really pays to be able to grab a specific card and warn your players without going right out and saying things. The art is amazing, and I'm very glad of my purchase. They're also made of pretty tough stuff... I've been worried about bending the cards a couple of times, but it hasn't happened yet.However, they aren't perfect. The gripes that many seem to have with the cards-- mainly that the back is too cluttered-- remains very true. that varisian fortune-teller is on every single card, and begins to seem slightly annoying after a few readings. I've come to think of her as Esmeralda, the slightly-annoying spirit that dwells within the cards, and she somewhat bugs me. All in all, though, they're a very good buy, especially if you want to spice up your campaign with a little bit of Varisian flair.2 of 2 people found the following review helpful. Excellent RP Tool!!By IR0NHEDI found this to be an amazing tool for role playing.It truly gives another level of

immersion to your chronicle. Some of the instructions were a bit hard for me to comprehend (still trying to figure out exactly how the gambling aspect of the cards works) but as for the cards themselves they are quality. I've noticed some of the reviewers mentioning that the box they come in is useless for storing the cards once opened. As long as you're careful and place them back as they were originally shipped you should have little problem. The cards are around the same size as a standard poker deck, so a plastic card case could also be used. The image of the Gypsy on the back of the deck bothered some people, personally I don't understand what the problem is, it's just the back of the cards? It helps you to know which side is rightside up when they are face down. All in all an excellent product!

Divine your future! Lose your shirt! All in one box! In the Pathfinder Chronicles campaign setting, the Harrow deck has long been a sacred tool of Varisian fortunetellers. In skilled hands, the Harrow deck can predict crop results, divine the gender of your unborn child, or give hints about your immediate future. In unskilled hands, the Harrow deck is a sacrilegious gambling game a cutthroat diversion for ruffians in every port to lose their hard-earned fortunes. Harrow is a standalone card game designed by Jason Bulmahn, Mike Selinker, and Teeuwynn Woodruff for use inside or outside the Pathfinder Chronicles campaign setting. Harrow is lavishly illustrated by Kyle Hunter, the artist behind *Downer: Wandering Monster* and *Downer: Fool's Errand*, the Paizo Comics compilations of Kyle's original *Downer* comics from *Dungeon* magazine. Harrow contains one 54-card deck illustrated by Kyle Hunter, five chronicle cards to aid in divination, and a rulebook.