

(Download free pdf) Pathfinder Map Pack: Road System

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Jason A. Engle

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Jason A. Engle : Pathfinder Map Pack: Road System before purchasing it in order to gauge whether or not it would be worth my time, and all praised Pathfinder Map Pack: Road System:

0 of 0 people found the following review helpful. Satisfied. By Customer Like the products. No serious problems. Would recommend to others 2 of 2 people found the following review helpful. Attractive, but I'm Not Sure How Useful It'll Be By Jeremy I'm honestly torn about the usefulness of Road System, the first product I've purchased in the

Pathfinder Map Pack line. The product consists of 18 full-colour tiles, each 5 squares wide and 8 squares long and containing a section of a dirt road or (on two of the tiles) a stone bridge across a narrow stream. The tiles can be arranged in whatever order wished, such as one long road or a shorter road featuring crossroads and intersections. The artwork on the tiles is really good, as everything from muddy puddles to a felled tree to clumps of boulders are added in for some interesting terrain features. The tiles, which are single-sided only, allow for wet, dry, and even permanent markers, so a GM need have no hesitation in adding an overturned wagon, a dead horse, or whatever they'd like. I picked up Road System as an aid for random encounters when PCs are travelling from place to place. I've only used the pack once, so my comments should be taken with a grain of salt. My main concern is that, as pretty as the road looks, it's obviously too narrow to contain a full-fledged encounter. This means the tiles have to be used in conjunction with an underlying map which isn't going to be nearly as attractive, and on which the GM will still probably want to add minor terrain features to add realism (unless the road is going across a featureless plain). Because the easiest thing to draw on a blank play-mat is a set of parallel lines to make a road, I'm not sure how much "value-add" the map pack is actually providing. It may be possible to combine a wilderness-themed Flip-Mat underneath Road System tiles, but I'm not sure how well the two would mesh together. So all in all, the reason I'd give this an average score isn't because there's anything wrong with the set, but only because I'm not convinced yet of its usefulness. 4 of 5 people found the following review helpful. Best maps available. By David L.G. Crawford I have purchased about 20 of the Pathfinder Map Packs and Flip Mats. They are all very high quality. The paper that they are printed on is incredibly thick and rugged. We play DD on our yacht while sailing around the Caribbean and even in the hot humid environment these look like they will last for years. We are very pleased with these maps, they are a real benefit to our games and make my job as DM so much easier. We have a printer on board so could download (or create from scratch) and print our own maps, but why bother. These maps are such a great quality that it would be a waste of my time to try and do it myself. I will be purchasing (many) more.

All roads lead to adventure! Pathfinder Map Pack: Road System contains 18 full-color 5 x 8-inch map tiles, stunningly crafted by cartographer Jason A. Engle, that combine to create all the roads your campaigns will ever need. These roads can be used to plot the path over hill and dale, across the rivers of Map Pack: River System, and into haunted keeps and dangerous ruins. Suitable for experienced GMs and novices alike, this product fits perfectly into any Game Masters arsenal. Wet, dry, and permanent markers erase from the tiles! With revised packaging that includes a reusable box for easy storage, Map Packs have never been so useful! Price Includes VAT