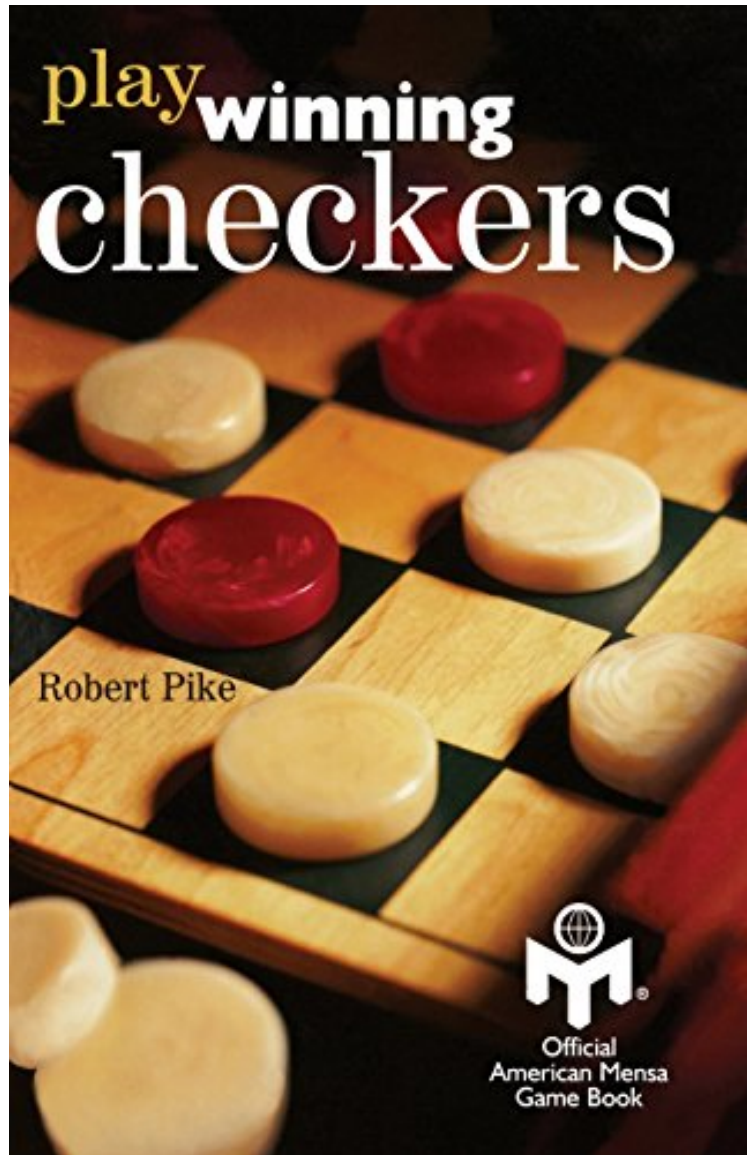


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Play Winning Checkers: Official Mensa Game Book (w/registered Icon/trademark as shown on the front cover)

Robert Pike

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Winning Checkers: Official Mensa Game Book (w/registered Icon/trademark as shown on the front cover):

1 of 1 people found the following review helpful. NOT for beginners
By The Philosopher
This is NOT a book for beginners, even though it says it is. There is no real instruction that even begins to tell you what to do. Instead there are problems. You are shown a position and then asked what is the best move. As an example the VERY FIRST PROBLEM in the book shows a beginning position and then asks what your best move is. The answer is that you are to give up a double jump and then when that is over to give up yet another free jump to your opponent. How on earth would a beginner know this? It also doesn't really explain anything. It just shows what somebody who is already a great player MIGHT do. If you are a beginner this is NOT the book for you.
3 of 3 people found the following review helpful. Great Book!
By Fmaxrobs
Among other things, this book takes a well-considered swipe at checkers' image. Images of rustics at the feedstore or of children playing checkers (draughts) do not stand up against images of elegant knights playing chess in some drafty castle. Chess's image is sophisticated; checkers' image is rough-hewn, homespun, simpletonish. Some players have excelled in both. Granted checker's moves are simpler and easy to learn, but playing it well is anything but. Would critics of its simplicity direct such a critique equally to go moku or wei qi? (Different games with the same board and players.) If they know what those game are, they also know better. This book will make a conscientious reader a devastating player.
0 of 0 people found the following review helpful. An appropriate headline for each Checkers Book.
By Herbert K.
The following two paperback books: Play Winning Checkers by Robert W. Pike and Win At Checkers by Millard Hopper really helped me win at the game of checkers. Prior to reading both books, my neighbor would win the majority of checkers games we played together. After reading and digesting the material within these books, my checkers improved to the extent that my neighbor continued to lose most every game we played and therefore, he is no longer willing to compete.

Want to dominate the Checkerboard and astound your opponent with every move? Then you have to know how to find alternative solutions to problems, break down complex situations, and keep control of your long term strategy. And here's the best way to learn just how to do that. As you go move by move through puzzles and an entire game, you'll absorb all the tricks and techniques that turn an ordinary checkers player into a champion. Start with the basic moves that put you on the winning track. Protect your pieces, get kings and use them well, and thwart your opponent at every point. Fight for control of the center of the board. Set up multiple jumps, and avoid the "doghole." You'll even discover how to play computer checkers-so you can go on the Internet and pit yourself against "Chinook," the world computer checkers champion.