

[Free] Ticket to Carcassonne: 21st Century Tabletop Games

Ticket to Carcassonne: 21st Century Tabletop Games

Steve Dee

**Download PDF | ePub | DOC | audiobook | ebooks*



[Download](#)

[Read Online](#)

#1480717 in Books 2016-07-28 Original language: English 8.00 x .49 x 5.00l, .47 #File Name: 1534702547214 pages | File size: 37.Mb

Steve Dee : Ticket to Carcassonne: 21st Century Tabletop Games before purchasing it in order to gauge whether or not it would be worth my time, and all praised Ticket to Carcassonne: 21st Century Tabletop Games:

0 of 0 people found the following review helpful. I nice intro book for people new or interested in Hobby ...By William H Spratling III nice intro book for people new or interested in Hobby Board Gaming. Those in the hobby for some time may safely skip this.0 of 0 people found the following review helpful. A fun read...By William PattersonA

fun read, I learned a lot and laughed a lot. Love this guy's writing style. 1 of 2 people found the following review helpful. Passable primer for newbies
By E. R. Burgess
This rambling overview of modern board games is an OK introduction to the hobby for people that don't really know it very well. More serious board gamers will probably have to skip past a lot of rules of standard gateway games they know and quick reviews of basic strategy. My biggest complaint is that the book is not well-researched, making lots of claims that are just not true about first American winners of prizes and the like. In fairness, I'm probably not really the audience for this particular book, having played for decades, but even so, I expect an introductory book on the hobby would serve readers of that kind of a tome better with more organization and a less conversational style.

REVIEW: "Full of good humor and lots of interesting comments and strategy. Probably the best book about games ever." ~ Alan R Moon (designer of Ticket to Ride)
ABOUT THE BOOK: There has been something of a revolution recently in the world of board games and card games. Not the violent sort of revolution, with riots and decapitated monarchs, but a peaceful revolution that has given the world many exciting new things to enjoy - less like the French Revolution and more like the Industrial Revolution, or Prince and the Revolution. Ticket to Carcassonne is your guide to the new world of tabletop games. Part history lesson and part strategy guide, this is a book for both beginners and experienced game players alike. Author Steve Dee shares his enthusiasm for the hobby and talks about many different games and genres with passion and a sense of humour, but focuses in particular on five of the biggest modern games. Find out the stories of their creation, with interviews from several of the designers, and improve your game by following the detailed strategy guides. For when you have mastered those games, Ticket to Carcassonne also contains many suggestions for what to try next.